

## Sign-alternating Gibonacci Polynomials

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**Received:** January 1, 2021, **Accepted:** February 22, 2021, **Published:** March 5, 2021  
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**ABSTRACT:** We consider various properties and manifestations of some sign-alternating univariate polynomials borne of right-triangular integer arrays related to certain generalizations of the Fibonacci sequence. Using a theory of the root geometry of polynomial sequences developed by J. L. Gross, T. Mansour, T. W. Tucker, and D. G. L. Wang, we show that the roots of these ‘sign-alternating Gibonacci polynomials’ are real and distinct, and we obtain explicit bounds on these roots. We also derive Binet-type closed expressions for the polynomials. Some of these results are applied to resolve finiteness questions pertaining to a one-player combinatorial game (or puzzle) modeled after a well-known puzzle we call the ‘Networked-numbers Game.’

Elsewhere, the first- and second-named authors, in collaboration with A. Nance, have found rank symmetric ‘diamond colored’ distributive lattices naturally related to certain representations of the special linear Lie algebras. Those lattice cardinalities can be computed using sign-alternating Fibonacci polynomials, and the lattice rank generating functions corresponding to the rows of some new and easily defined triangular integer arrays. Here, we present Gibonacci, and in particular Lucasian, versions of those symmetric Fibonacci lattices/results, but without the algebraic context of the latter.

**Keywords:** Distributive lattices; Fibonacci polynomials; Fibonacci sequence; Gibonacci polynomials; Lucas sequence; Networked-numbers Game; Ranked posets; Real-rootedness; Triangular arrays

**2020 Mathematics Subject Classification:** 11B39; 05A15

## 1. Introduction

The sign-alternating polynomials we consider here naturally generalize a variation of the so-called Fibonacci polynomials defined in Section 37 of [12] and Section 9.4 of [1]. Coefficients for the latter polynomials can be viewed as a nicely-structured right-triangular array of positive integers – see the leftmost triangle of Figure 1.1 below or OEIS A011973 [14]. To introduce the sign-alternating Gibonacci\* polynomials, we consider a two-parameter generalization of the foregoing right-triangular Fibonacci array (see Figure 1.2). Throughout this paper, these parameters are positive real numbers  $\alpha$  and  $\beta$ , although, for enumerative reasons, at times we take a special interest in those cases where  $\alpha$  and  $\beta$  are integers. We note here at the outset that variations of our sign-alternating Gibonacci polynomials occur as special cases of the so-called Horadam sequence of polynomials defined in [10] and of the type  $(0, 1)$  polynomials of [7].

What we call the  $(\alpha, \beta)$ -Gibonacci right-triangular array (or *Gibonacci array*, for short) is the array

$$\mathbf{G}(\alpha, \beta) := (g_{k,j}^{\alpha,\beta})_{k \in \{0,1,2,\dots\}, j \in \{0,1,\dots, \lfloor \frac{k}{2} \rfloor\}}$$

where  $g_{0,0}^{\alpha,\beta} := \alpha$ ,  $g_{1,0}^{\alpha,\beta} := \beta$ , and

$$g_{k,j}^{\alpha,\beta} := g_{k-1,j}^{\alpha,\beta} + g_{k-2,j-1}^{\alpha,\beta}$$

for integers  $j$  and  $k$  with  $k \geq 2$  and with the understanding that  $g_{k,j}^{\alpha,\beta} := 0$  when  $j < 0$  or  $j > \lfloor \frac{k}{2} \rfloor$ . The first several rows of the array are depicted in Figure 1.2.

The right-triangular arrays  $\mathbf{G}(1, 1)$  and  $\mathbf{G}(2, 1)$  are partially depicted in Figure 1.1. Row sums of  $\mathbf{G}(1, 1)$  correspond to the Fibonacci sequence  $f_0 = 1, f_1 = 1, f_2 = 2, f_3 = 3, f_4 = 5$ , etc, while row sums of  $\mathbf{G}(2, 1)$

\*The adjective ‘Gibonacci’ is a portmanteau identifying certain Generalized Fibonacci sequences. In Section 7 of [12], T. Koshy attributes this neologism to A. T. Benjamin and J. J. Quinn from their well-known book [1].

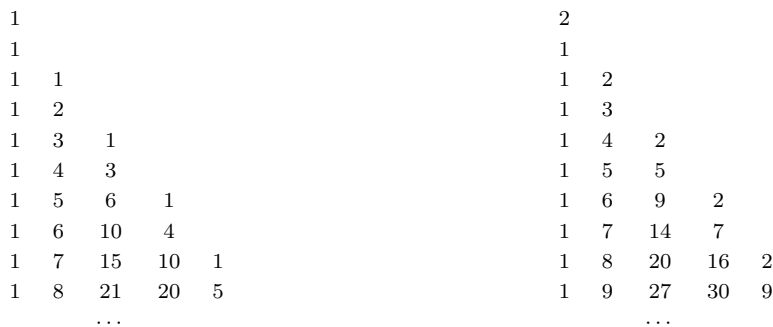


Figure 1.1: The right-triangular Fibonacci (left) and Lucas (right) arrays

correspond to the Lucas sequence  $\ell_0 = 2, \ell_1 = 1, \ell_2 = 3, \ell_3 = 4, \ell_4 = 7$ , etc. So  $\mathbf{G}(1, 1)$  (respectively,  $\mathbf{G}(2, 1)$ ) is the right-triangular Fibonacci (resp. Lucas) array.

For the remainder of this section, let  $k$  and  $j$  be integers with  $0 \leq j \leq \lfloor k/2 \rfloor$ . Using induction and the defining recurrence for  $\mathbf{G}(\alpha, \beta)$ , it is easy to see that

$$g_{k,j}^{\alpha,\beta} = \binom{k-j-1}{j-1} \alpha + \binom{k-j-1}{j} \beta,$$

with the usual convention that for integers  $a$  and  $b$ , the binomial coefficient  $\binom{a}{b}$  is 0 when we do not have  $0 \leq b \leq a$ . When  $\alpha$  and  $\beta$  are positive integers, the number  $g_{k,j}^{\alpha,\beta}$  has a nice combinatorial interpretation as the number of “ $(\alpha, \beta)$ -phased  $k$ -tilings,” (see Combinatorial Theorem 13 from [1]).

The focus of this paper is on the following polynomials:

$$\overline{G}_k^{\alpha,\beta}(x) := \sum_{j=0}^{\lfloor \frac{k}{2} \rfloor} (-1)^j g_{k,j}^{\alpha,\beta} x^{\lfloor \frac{k}{2} \rfloor - j},$$

so  $\overline{G}_n^{\alpha,\beta}(x)$  is a polynomial whose integer coefficients are signed versions of the  $k^{\text{th}}$  row of  $\mathbf{G}(\alpha, \beta)$ . (The “`\overline{\mathbf{G}}`” LaTeX notation used above is meant to be a visual reminder that the signs of the coefficients alternate.) As an example, when  $\alpha = 2$  and  $\beta = 1$ , then  $\overline{G}_7^{2,1}(x) = x^3 - 7x^2 + 14x - 7$ . We call these the *sign-alternating  $(\alpha, \beta)$ -Gibonacci array polynomials*, or for brevity *sign-alternating Gibonacci polynomials*. When needed, we set  $\overline{G}_{-1}^{\alpha,\beta}(x) := 0$ . From the defining recurrence of the Gibonacci array we get the following fundamental recurrence for our sign-alternating Gibonacci polynomials:

$$\overline{G}_k^{\alpha,\beta}(x) = x^{(k-1) \bmod 2} \overline{G}_{k-1}^{\alpha,\beta}(x) - \overline{G}_{k-2}^{\alpha,\beta}(x)$$

for all integers  $k \geq 2$ , where  $\overline{G}_0^{\alpha,\beta}(x) = \alpha$  and  $\overline{G}_1^{\alpha,\beta}(x) = \beta$ . A routine application of the preceding recurrence is the following, for all  $k \geq 2$ :

$$\overline{G}_k^{\alpha,\beta}(x) = x^{(k-1) \bmod 2} \beta \overline{G}_{k-1}^{1,1}(x) - \alpha \overline{G}_{k-2}^{1,1}(x),$$

where any  $\overline{G}_m^{1,1}(x)$  is to be viewed as a sign-alternating Fibonacci polynomial obtained from the Fibonacci array  $\mathbf{G}(1, 1)$ .

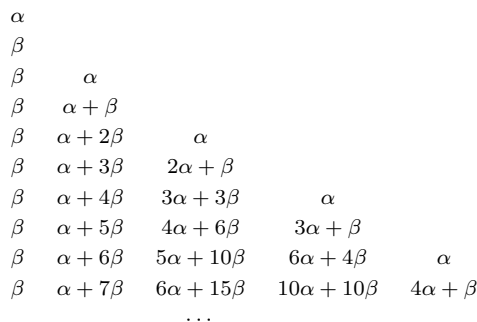


Figure 1.2: The right-triangular Gibonacci array  $\mathbf{G}(\alpha, \beta)$

We have encountered certain of these polynomials on two separate occasions within the context of our work in combinatorial representation theory: once in our study of a game of numbers related to Weyl group actions on Weyl symmetric functions, and once in our study of distributive lattice models for semisimple Lie algebra representations. A primary purpose of this paper is to draw attention to the titular family of sign-alternating Gibonacci polynomials by exhibiting aspects of these disparate connections.

The first of the two aforementioned connections is to a single-player game (or puzzle) most often called the ‘Numbers Game’, see [6] or Section 4.3 of [3]. We prefer to call this puzzle the ‘Networked-numbers Game’ to emphasize the crucial role of an underlying graph that links the numbers together. In analyzing a two-node version of this game, we rediscovered certain numerical constraints on gameplay that were originally found by Eriksson [6]. Our new proof of this result is obtained by directly relating said constraints to the roots of the sign-alternating Fibonacci polynomials. This result is recovered in Section 4 here as a corollary (Corollary 4.1) of a more general result (Theorem 4.1). The latter result concerns roots of sign-alternating Gibonacci polynomials and motivates the considerations of Sections 2 and 3 here.

The second connection is to some distributive lattices that have many manifestations in the literature but were re-discovered by us in a Lie representation-theoretic context. Specifically, in [5] are presented some symmetric distributive lattices related to the sequence of ‘symmetric’ Fibonacci numbers 1, 3, 8, 21, 55, etc. The ‘symmetric Fibonacci lattices’ of that paper are shown to be models for certain representations of the special linear Lie algebras and for the related skew Schur functions. Some new enumerative identities relating to those lattices were also obtained in [5]. Those results motivated us to find Gibonacci ranked poset analogs of the symmetric Fibonacci lattices, which we present in Section 5 here. These new families of ranked posets include what we call symmetric Lucasian lattices, which are symmetric distributive lattices related to the sequence of ‘symmetric’ Lucas numbers 2, 3, 7, 18, 47, etc. In general, our new posets possess enumerative properties (Theorems 5.1-5.2) that analogize results for the symmetric Fibonacci lattices but without (as far as we can tell) an analogous algebraic context. Our work in this section generalizes some of the results of [13] which, in our notation, was mostly concerned with the sequence of rank sizes for the  $n = 3$  and  $(\alpha, \beta) \in \{(1, 1), (2, 1)\}$  cases.

## 2. Roots of sign-alternating Gibonacci polynomials

A systematic study of the root geometry of certain recursively defined polynomial sequences is undertaken in [7] and [8]. Here, we connect our sign-alternating Gibonacci polynomials to the environment of [7] so we can use the framework of that paper to obtain many of the root-related results of this section. Some terminology: For sets of real numbers  $X = \{x_1, \dots, x_n\}$  and  $Y = \{y_1, \dots, y_m\}$  each indexed from smallest to largest, say  $X$  *interlaces*  $Y$  *from both sides* and write  $X \updownarrow Y$  if  $m = n - 1$  and  $x_1 < y_1 < x_2 < y_2 < \dots < y_{n-1} < x_n$ ; say  $X$  *interlaces*  $Y$  *from the right* and write  $X \updownarrow\uparrow Y$  if  $m = n$  and  $y_1 < x_1 < y_2 < x_2 < \dots < y_n < x_n$ ; and say  $X$  *interlaces*  $Y$  and write  $X \updownarrow\updownarrow Y$  if either  $X \updownarrow Y$  or  $X \updownarrow\uparrow Y$ . If a sequence  $\{x_k\}$  converges to some  $x$  strictly-increasingly (resp. strictly-decreasingly), we write  $\{x_k\} \nearrow x$  (resp.  $\{x_k\} \searrow x$ ). Throughout this section, we set  $\mathfrak{q} := \alpha/\beta$ . Since  $\operatorname{sgn}(\overline{G}_k^{\alpha, \beta}(x)) = \operatorname{sgn}(\overline{G}_k^{\mathfrak{q}, 1}(x))$  for any real number  $x$ , then some results of this section will be developed for  $\overline{G}_k^{\mathfrak{q}, 1}(x)$  rather than  $\overline{G}_k^{\alpha, \beta}(x)$ .

We now develop a special case of Theorem 2.6 of [7], from which we will deduce most of our root-related results for sign-alternating Gibonacci polynomials  $\overline{G}_k^{\mathfrak{q}, 1}(x)$ . Define a sequence  $\{W_k(x)\}_{k \geq 0}$  of polynomials recursively by the rule  $W_k(x) = W_{k-1}(x) + xW_{k-2}(x)$  when  $k \geq 2$ , with  $W_0(x) := 1$  and  $W_1(x) := 1 + \mathfrak{q}x$ . Let  $d'_k$  be the number of real roots of  $W_k(x)$ , and let  $R_k := \{\xi_{k,1}, \dots, \xi_{k,d'_k}\}$  be the set of these roots, indexed from smallest to largest.

**Theorem 2.1.** *With  $\{W_k(x)\}_{k \geq 0}$  defined as above, then  $W_k(x)$  is a polynomial of degree  $d'_k = \lfloor (k+1)/2 \rfloor$  and has  $d'_k$  distinct real roots. For any  $i \geq 1$ , the sequence  $\{\xi_{k,i}\}_{k \geq 1}$  converges to  $-\infty$ . Also, for any  $k \geq 1$ ,  $R_{k+1} \updownarrow\updownarrow R_k$  and  $R_{k+2} \updownarrow R_k$ . If  $\mathfrak{q} \leq 2$ , then for any  $i \geq 0$ ,  $\{\xi_{k,d'_k-i}\}_{k \geq 1} \nearrow -\frac{1}{4}$ . If  $\mathfrak{q} > 2$ , then  $\{\xi_{k,d'_k}\}_{k \geq 1} \nearrow \frac{-\mathfrak{q}+1}{\mathfrak{q}^2}$  and, for any  $i \geq 1$ ,  $\{\xi_{k,d'_k-i}\}_{k \geq 1} \nearrow -\frac{1}{4}$ .*

*Proof.* This is a special case of Theorem 2.6 of [7], where we have taken  $a = b = 1$ ,  $c = 0$ ,  $r = -1/\mathfrak{q}$ ,  $t = \mathfrak{q}$ ,  $x^* = -1/4$ ,  $r^* = -\frac{1}{4} - \frac{1}{2\mathfrak{q}}$ , and  $y^* = \begin{cases} \frac{-\mathfrak{q}+1}{\mathfrak{q}^2} & \text{if } \mathfrak{q} \geq 1 \\ 0 & \text{if } \mathfrak{q} < 1 \end{cases}$ .  $\square$

**Proposition 2.1.** *We have  $\overline{G}_k^{\mathfrak{q}, 1}(x) = x^{\lfloor k/2 \rfloor} W_{k-1}(-\frac{1}{x})$  for any  $x \neq 0$  and for any  $k \geq 2$ .*

*Proof.* Observe that the expression  $x^{\lfloor k/2 \rfloor} W_{k-1}(-\frac{1}{x})$  is defined for all  $x \neq 0$ , has a removable discontinuity at  $x = 0$ , and simplifies to a polynomial. So we let  $\overline{P}_k(x)$  be the polynomial simplification of  $x^{\lfloor k/2 \rfloor} W_{k-1}(-\frac{1}{x})$ . It is routine to verify that the  $\overline{P}_k(x)$ 's satisfy the same recurrence relations as the  $\overline{G}_k^{\mathfrak{q}, 1}(x)$ 's with the same initial conditions.  $\square$

**Theorem 2.2.** For any  $k \geq 2$ , the degree  $d_k := \lfloor k/2 \rfloor$  polynomial  $\overline{G}_k^{\alpha, \beta}(x)$  has  $d_k$  distinct positive real roots which we gather in the set  $S_k := \{\zeta_{k,1}, \dots, \zeta_{k,d_k}\}$ , indexed from smallest to largest. For any  $i \geq 1$ , the sequence  $\{\zeta_{k,i}\}_{k \geq 2}$  converges to 0. Also, for any  $k \geq 2$ ,  $S_{k+1} \cap S_k$  and  $S_{k+2} \cap S_k$ . If  $\alpha/\beta \leq 2$ , then for any  $i \geq 0$ ,  $\{\zeta_{k,d_k-i}\}_{k \geq 2} \nearrow 4$ . Now suppose  $\alpha/\beta > 2$ . Then  $\{\zeta_{k,d_k}\}_{k \geq 2} \nearrow \frac{(\alpha/\beta)^2}{\alpha/\beta - 1}$  and, for any  $i \geq 1$ ,  $\{\zeta_{k,d_k-i}\}_{k \geq 2} \nearrow 4$ .

*Proof.* All claims follow by putting Proposition 2.1 together with Theorem 2.1.  $\square$

### 3. Binet-type formulas for sign-alternating Gibonacci polynomials

Here we show how to use a rudimentary linear algebraic approach to derive Binet-type formulas for the sign-alternating Gibonacci polynomials. Such methodology is standard in solving recurrences such as those that define our sign-alternating Gibonacci polynomials (see, for example, [2], [10]). For any positive integer  $m$ , the fundamental recurrence for these polynomials yields the matrix identities

$$\begin{aligned} \begin{pmatrix} \overline{G}_{2m}^{\alpha, \beta}(x) \\ \overline{G}_{2m+1}^{\alpha, \beta}(x) \end{pmatrix} &= \begin{pmatrix} -1 & x \\ -1 & x-1 \end{pmatrix} \begin{pmatrix} \overline{G}_{2m-2}^{\alpha, \beta}(x) \\ \overline{G}_{2m-1}^{\alpha, \beta}(x) \end{pmatrix} \\ &= \dots \\ &= \begin{pmatrix} -1 & x \\ -1 & x-1 \end{pmatrix}^m \begin{pmatrix} \overline{G}_0^{\alpha, \beta}(x) \\ \overline{G}_1^{\alpha, \beta}(x) \end{pmatrix} \\ &= \begin{pmatrix} -1 & x \\ -1 & x-1 \end{pmatrix}^m \begin{pmatrix} \alpha \\ \beta \end{pmatrix}. \end{aligned}$$

One can check that the transition matrix  $\begin{pmatrix} -1 & x \\ -1 & x-1 \end{pmatrix}$  has eigenvalues

$$\lambda = \frac{1}{2} \left( x - 2 + \sqrt{x^2 - 4x} \right) \quad \text{and} \quad \kappa = \frac{1}{2} \left( x - 2 - \sqrt{x^2 - 4x} \right)$$

with corresponding eigenvectors  $\begin{pmatrix} x-1-\lambda \\ 1 \end{pmatrix}$  and  $\begin{pmatrix} x-1-\kappa \\ 1 \end{pmatrix}$  respectively. The eigenvalues  $\lambda$  and  $\kappa$  are roots of the characteristic polynomial

$$\det \begin{pmatrix} t+1 & -x \\ 1 & t-(x-1) \end{pmatrix} = t^2 - (x-2)t + 1$$

of our transition matrix, so  $\lambda\kappa = 1$  and  $\lambda + \kappa = x - 2$ . Using these quantities to diagonalize the transition matrix yields the following expression for its  $m^{\text{th}}$  power:

$$\begin{pmatrix} -1 & x \\ -1 & x-1 \end{pmatrix}^m = \frac{1}{\kappa - \lambda} \begin{pmatrix} \lambda^m(x-1-\lambda) - \kappa^m(x-1-\kappa) & -\lambda^m(x-1-\lambda)(x-1-\kappa) + \kappa^m(x-1-\kappa)(x-1-\lambda) \\ \lambda^m - \kappa^m & -\lambda^m(x-1-\kappa) + \kappa^m(x-1-\lambda) \end{pmatrix}.$$

Then  $\begin{pmatrix} \overline{G}_{2m}^{\alpha, \beta}(x) \\ \overline{G}_{2m+1}^{\alpha, \beta}(x) \end{pmatrix} = \begin{pmatrix} -1 & x \\ -1 & x-1 \end{pmatrix}^m \begin{pmatrix} \alpha \\ \beta \end{pmatrix} =$

$$\frac{1}{\kappa - \lambda} \begin{pmatrix} \lambda^m(x-1-\lambda)[\alpha - (x-1-\kappa)\beta] - \kappa^m(x-1-\kappa)[\alpha - (x-1-\lambda)\beta] \\ \lambda^m[\alpha - (x-1-\kappa)\beta] - \kappa^m[\alpha - (x-1-\lambda)\beta] \end{pmatrix}.$$

We therefore obtain nonrecursive closed-form expressions for  $\overline{G}_{2m}^{\alpha, \beta}(x)$  and  $\overline{G}_{2m+1}^{\alpha, \beta}(x)$ . We formally record these results in the following slightly modified forms.

**Theorem 3.1.** Keep the above notation. For any nonnegative integer  $m$ , we have

$$\begin{aligned} \overline{G}_{2m}^{\alpha, \beta}(x) &= \frac{\lambda^m[(\kappa+1)\alpha - x\beta] - \kappa^m[(\lambda+1)\alpha - x\beta]}{\kappa - \lambda}, \\ \overline{G}_{2m+1}^{\alpha, \beta}(x) &= \frac{\lambda^m[\alpha - (\lambda+1)\beta] - \kappa^m[\alpha - (\kappa+1)\beta]}{\kappa - \lambda}. \end{aligned}$$

As an illustration of this theorem, we note that the preceding formulas nicely specialize for the  $\alpha = 1, \beta = 1$  (Fibonacci) and  $\alpha = 2, \beta = 1$  (Lucas) cases. What follows next are just variations on well-known closed-form expressions for related Fibonacci/Lucas polynomials.

**Corollary 3.1.** *Let  $m$  be a nonnegative integer. The sign-alternating Fibonacci polynomials can be written thusly:*

$$\overline{G}_{2m}^{1,1}(x) = \frac{\lambda^{2m+1} - 1}{\lambda^m(\lambda - 1)} \quad \text{and} \quad \overline{G}_{2m+1}^{1,1}(x) = \frac{\lambda^{2m+2} - 1}{\lambda^m(\lambda^2 - 1)}.$$

The sign-alternating Lucas polynomials can be written thusly:

$$\overline{G}_{2m}^{2,1}(x) = \frac{\lambda^{2m} + 1}{\lambda^m} \quad \text{and} \quad \overline{G}_{2m+1}^{2,1}(x) = \frac{\lambda^{2m+1} + 1}{\lambda^m(\lambda + 1)}.$$

One can use the preceding forms to confirm, and in fact derive, explicit expressions for the roots of the sign-alternating Fibonacci/Lucas polynomials (see Corollary 3.2). It appears that these results were first obtained in [9]. These explicit expressions are useful for interpreting a key result of the next section (Corollary 4.1).

**Corollary 3.2.** *The sign-alternating Fibonacci polynomials  $\overline{G}_0^{1,1}(x)$  and  $\overline{G}_1^{1,1}(x)$  and the sign-alternating Lucas polynomials  $\overline{G}_0^{2,1}(x)$  and  $\overline{G}_1^{2,1}(x)$  are positive constants and therefore have no roots. Now let  $k$  be an integer with  $k \geq 2$ . The  $\lfloor k/2 \rfloor$  distinct roots of the sign-alternating Fibonacci polynomial  $\overline{G}_k^{1,1}(x)$  comprise the set*

$$\left\{ 4 \cos^2 \left( \frac{j\pi}{k+1} \right) \mid j \text{ is an integer satisfying } 1 \leq j \leq \lfloor k/2 \rfloor \right\}.$$

Now suppose  $d$  and  $r$  are integers with  $d$  odd and  $r$  nonnegative such that  $k = 2^r d$ . The  $\lfloor k/2 \rfloor$  distinct roots of the sign-alternating Lucas polynomial  $\overline{G}_k^{2,1}(x)$  comprise the set

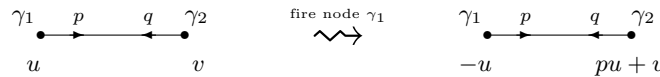
$$\left\{ 4 \cos^2 \left( \frac{j\pi}{k} - \frac{\pi}{2^{r+1}} \right) \mid j \in \left\{ \frac{d+(2l-1)}{2} \mid l \text{ is an integer satisfying } 1 \leq l \leq \lfloor k/2 \rfloor \right\} \right\}.$$

When  $k$  is odd (i.e. when  $r = 0$ ), the preceding set of roots can be re-expressed as

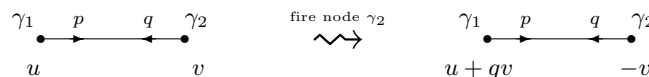
$$\left\{ 4 \sin^2 \left( \frac{j\pi}{k} \right) \mid j \text{ is an integer satisfying } 1 \leq j \leq \lfloor k/2 \rfloor \right\}.$$

## 4. A Gibonacci generalization of the Networked-numbers Game on two-node graphs

Our variation of the so-called Networked-numbers Game (NG) will be played on a simple connected graph  $\Gamma$  with two nodes labelled  $\gamma_1$  and  $\gamma_2$ . Real numbers are assigned to the nodes of  $\Gamma$  in pairs; for an ordered pair of real numbers  $(u, v)$ , we assume  $u$  is assigned to  $\gamma_1$  and  $v$  to  $\gamma_2$ . Fix positive real numbers  $p$  and  $q$ , to be thought of as multipliers when certain node-firing moves are applied. In ordinary NG-play, these moves are as follows. The  $\gamma_1$ -node-firing move replaces  $u$  with  $-u$  and replaces  $v$  with  $pu + v$ , which we depict as follows:

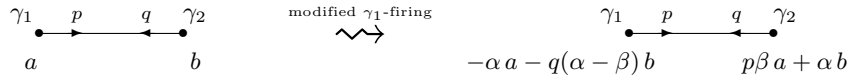


This firing move can only be applied *legally* in NG-play if  $u > 0$ . Similarly, the  $\gamma_2$ -node-firing move replaces  $u$  with  $u + qv$  and replaces  $v$  with  $-v$ , which we depict as follows:

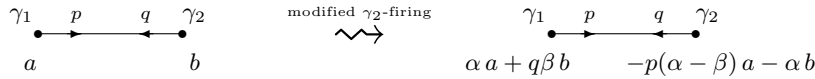


This firing move can only be applied *legally* if  $v > 0$ .

The Networked-numbers Game on two-node graphs begins with a player choosing a pair  $(a, b)$  of nonnegative numbers (at least one of which is nonzero) to assign to the nodes of our graph, then choosing  $\gamma_1$  or  $\gamma_2$  to apply a legal firing move, and then repeating the preceding step as long as a firing move can be applied legally to the result of the previous firing. What we call the  $(\alpha, \beta)$ -seeded Gibonacci game varies the NG only by modifying the initial firing move. If the initial move is to fire  $\gamma_1$ , then  $(a, b)$  is replaced with  $(-\alpha a - q(\alpha - \beta)b, p\beta a + \alpha b)$ , but all subsequent node-firings are unmodified and conform to the usual firing rules of NG-play.

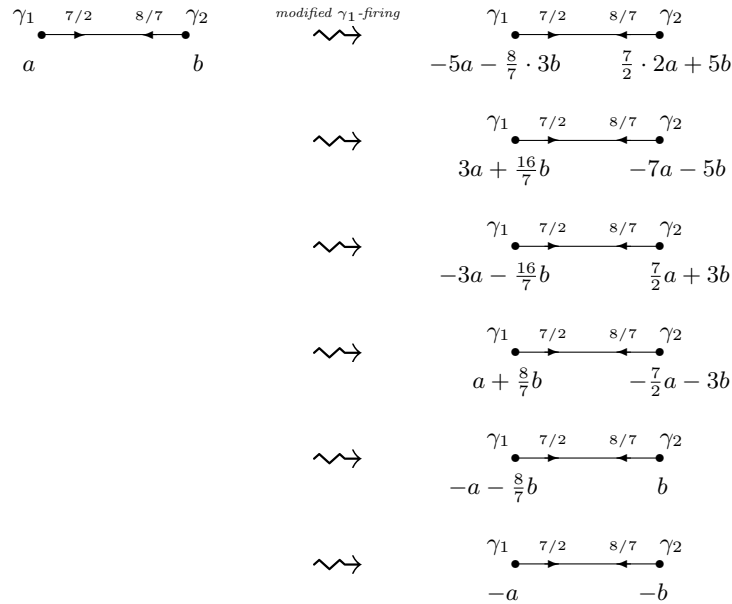


Similarly, the modified initial  $\gamma_2$  firing move replaces  $(a, b)$  with  $(\alpha a + q\beta b, -p(\alpha - \beta)a - \alpha b)$ .

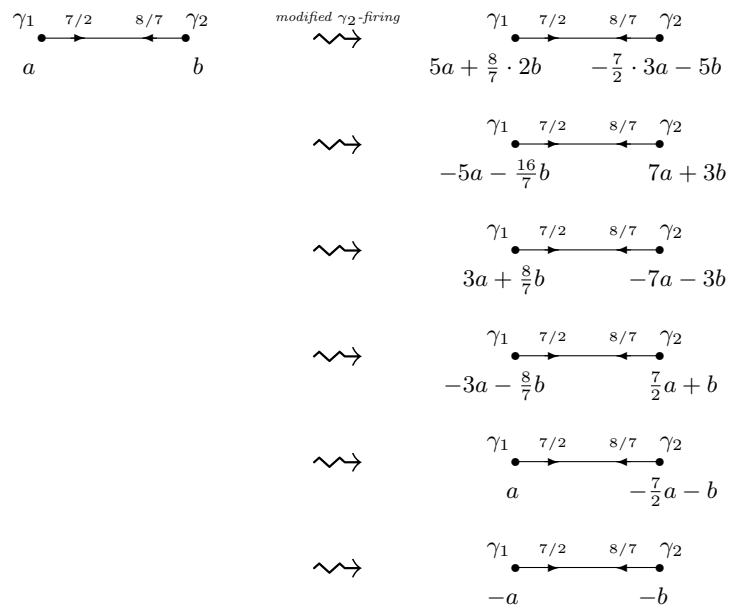


Note that each of these modified rules reduces to the usual NG rules for initial node-firings when  $\alpha = \beta = 1$ ; more importantly, they “seed” certain initial values into gameplay so that we can utilize them sign-alternating Gibonacci polynomials.

**Example 4.1.** In this example, we take  $\alpha := 5$ ,  $\beta := 2$ ,  $p := \frac{7}{2}$ , and  $q := \frac{8}{7}$ . Viewing  $a$  and  $b$  as generic positive real numbers, here, is how the Gibonacci game proceeds when we fire  $\gamma_1$  first:

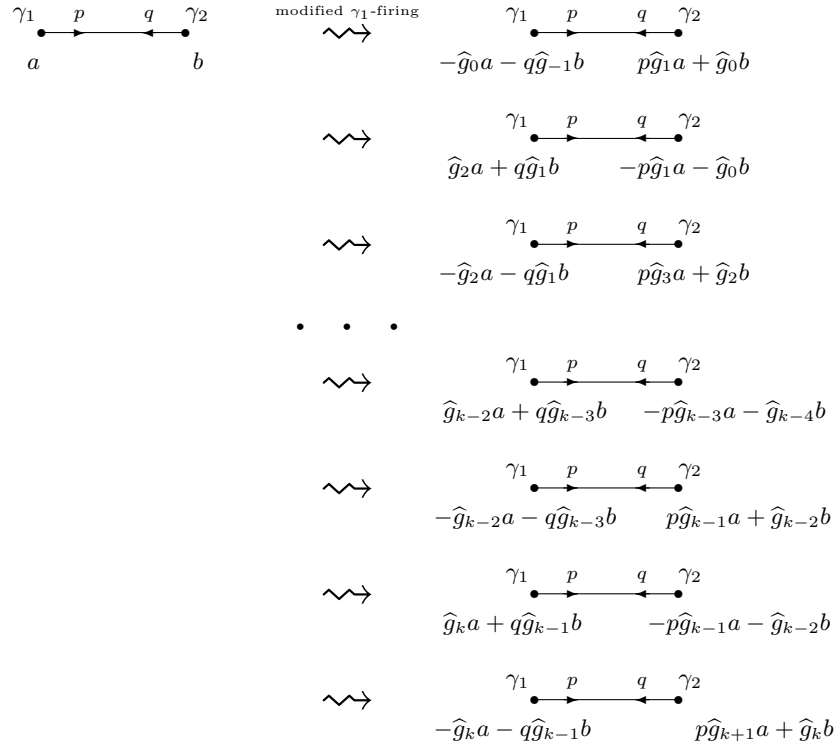


So, this game terminates in six moves independent of any specific choice for  $a$  and  $b$ . Here is how the Gibonacci game proceeds when we fire  $\gamma_2$  first:



As with the  $\gamma_1$ -first game, this game terminates in six moves independent of any specific choice for  $a$  and  $b$ . Note that both games have the same terminal numbers.

Our main questions about  $(\alpha, \beta)$ -seeded Gibonacci games concern termination. We need some further terminology to set up these questions and our answers. Since Gibonacci game play depends on the choices


 Figure 4.1: Part of a Gibonacci game with  $\gamma_1$  fired first. (Here,  $k$  even.)

made for  $\alpha$ ,  $\beta$ ,  $p$ , and  $q$ , we refer to the pairing of our two-node graph  $\Gamma$  together with a positive-real-number four-tuple  $(\alpha, \beta, p, q)$  as a *Gibonacci game graph*  $\mathcal{G} = \mathcal{G}(\alpha, \beta, p, q)$ . We say a pair of real numbers  $(a, b)$  is *nonzero* if at least one of  $a$  or  $b$  is not zero, *dominant* if both  $a$  and  $b$  are nonnegative, and *strongly dominant* if  $a$  and  $b$  are both positive. If a Gibonacci game fails to terminate from some given initial choice of numbers  $(a, b)$ , we say the game *diverges*. Analogizing Eriksson [6], we say a Gibonacci game graph is *strongly convergent* if, for any given nonzero dominant pair  $(a, b)$ , any two Gibonacci games either diverge or else terminate in the same number of moves. Here, then, are our main questions about Gibonacci games.

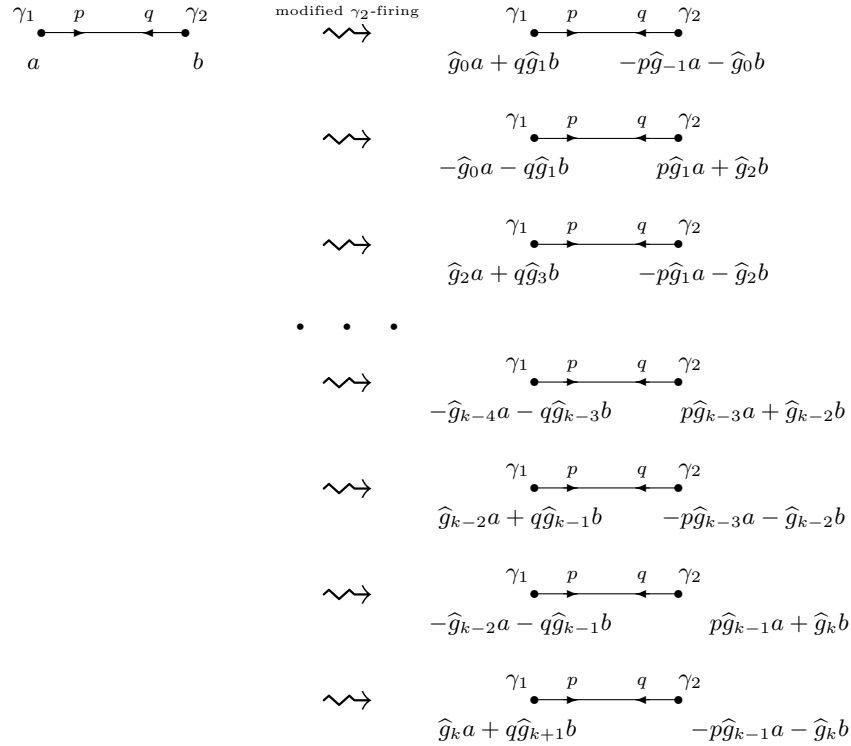
- (1) Which Gibonacci game graphs are strongly convergent?
- (2) For a strongly convergent Gibonacci game graph, what can be said about the terminal numbers for different terminating games played from a given choice of initial numbers  $(a, b)$ ?

These are answered by the following theorem. Recall the following notation from Section 2: for any  $k \geq 2$ , the degree  $d_k := \lfloor k/2 \rfloor$  polynomial  $\overline{G}_k^{\alpha, \beta}(x)$  has  $d_k$  distinct positive real roots  $\{\zeta_{k,1}, \dots, \zeta_{k,d_k}\}$ , indexed from smallest to largest. Set  $r_k := \zeta_{k,d_k}$ . In addition, let  $B^{\alpha, \beta} := \begin{cases} 4 & \text{if } \alpha/\beta \leq 2 \\ (\alpha/\beta)^2 & \text{if } \alpha/\beta > 2 \end{cases}$ .

**Theorem 4.1.** *We take as given some Gibonacci game graph  $\mathcal{G} = \mathcal{G}(\alpha, \beta, p, q)$ . (1) No games terminate if  $pq \geq B^{\alpha, \beta}$ . If  $pq \in (0, B^{\alpha, \beta})$ , then all games terminate. Moreover, the game graph  $\mathcal{G}$  is strongly convergent if and only if  $pq \in \{r_k\}_{k \geq 2} \cup [B^{\alpha, \beta}, \infty)$ . (2) Suppose, for some  $k \geq 2$ , we have  $pq = r_k$ . Then every game played from a nonzero dominant pair  $(a, b)$  terminates at  $(q\overline{G}_{k+1}^{\alpha, \beta}(pq) b, -p\overline{G}_{k-1}^{\alpha, \beta}(pq) a) = (-q\overline{G}_{k-1}^{\alpha, \beta}(pq) b, p\overline{G}_{k+1}^{\alpha, \beta}(pq) a)$  when  $k$  is even and at  $(-\overline{G}_{k-1}^{\alpha, \beta}(pq) a, \overline{G}_{k+1}^{\alpha, \beta}(pq) b) = (\overline{G}_{k+1}^{\alpha, \beta}(pq) a, -\overline{G}_{k-1}^{\alpha, \beta}(pq) b)$  when  $k$  is odd. Moreover, game play requires exactly  $k + 1$  node-firings if  $(a, b)$  is strongly dominant and exactly  $k$  node-firings otherwise.*

*Proof.* For convenience, let  $\widehat{g}_l := \overline{G}_l^{\alpha, \beta}(pq)$  for any nonnegative integer  $l$ , and set  $\widehat{g}_{-1} := \alpha - \beta$ . It is easy to verify by induction that, if we fire  $\gamma_1$  (respectively,  $\gamma_2$ ) first from a generic strongly dominant pair  $(a, b)$ , then the  $(\alpha, \beta)$ -seeded two-node Gibonacci game proceeds as in Figure 4.1 (respectively, Figure 4.2). Suppose  $pq \geq B^{\alpha, \beta}$ . Then by Theorem 2.2,  $\widehat{g}_l > 0$ . Consult Figures 4.1 and 4.2 to see that from any nonzero dominant initial pair  $(a, b)$ , no Gibonacci game terminates.

Now suppose  $pq \in (0, B^{\alpha, \beta})$ . First, consider the case  $0 < pq < r_2 = \alpha/\beta$ . That is,  $\beta pq - \alpha < 0$ , i.e.  $\widehat{g}_2 < 0$ . Then,  $\widehat{g}_3 = \beta pq - \alpha - \beta < 0$  also. Assume for the moment that  $\gamma_1$  is fired first, so we know  $a > 0$ . Then, by consultation with Figure 4.1, the Gibonacci game terminates after two firings if and only if  $\widehat{g}_2 a + q\widehat{g}_1 b \leq 0$ , i.e.  $\frac{b}{a} \leq -\widehat{g}_2/(q\widehat{g}_1) = (\alpha - \beta pq)/(q\beta)$ . In the case that  $\frac{b}{a} > (\alpha - \beta pq)/(q\beta)$ , then the Gibonacci game terminates


 Figure 4.2: Part of a Gibonacci game with  $\gamma_2$  fired first. (Here,  $k$  even.)

after three firings, since  $p\hat{g}_3 a + \hat{g}_2 b$  is necessarily negative. That is,  $\gamma_1$ -first Gibonacci games terminate in two moves if and only if  $\frac{b}{a} \leq (\alpha - \beta pq)/(q\beta)$  and otherwise terminate in three moves. Similarly see that  $\gamma_2$ -first Gibonacci games terminate in two moves if and only if  $\frac{a}{b} \leq (\alpha - \beta pq)/(p\beta)$  and otherwise terminate in three moves.

Next, consider the case  $r_{j-1} < pq < r_j$  for  $j > 2$ . By Theorem 2.2, we know that  $\hat{g}_l > 0$  for  $l \in \{0, 1, \dots, j-1\}$ ,  $\hat{g}_j < 0$ , and  $\hat{g}_{j+1} < 0$ . Assume for the moment that  $\gamma_1$  is fired first, so  $a > 0$ . Supposing that  $j$  is even, we can take  $k = j$  in Figure 4.1. Clearly  $p\hat{g}_{j-1} a + \hat{g}_{j-2} b > 0$  and  $p\hat{g}_{j+1} a + \hat{g}_j b < 0$ . So our Gibonacci game terminates in exactly  $j$  firing moves if and only if  $\hat{g}_j a + q\hat{g}_{j-1} b \leq 0$ , i.e.  $\frac{b}{a} \leq -\hat{g}_j/(q\hat{g}_{j-1})$ , and in exactly  $j+1$  firing moves otherwise. Next assume that  $j$  is odd and take  $k-1 = j$  in Figure 4.1. In this case,  $\hat{g}_{j-1} a + q\hat{g}_{j-2} b > 0$  and  $\hat{g}_{j+1} a + q\hat{g}_j b < 0$ . Then our Gibonacci game terminates in exactly  $j$  firing moves if and only if  $p\hat{g}_j a + \hat{g}_{j-1} b \leq 0$ , i.e.  $\frac{b}{a} \leq -p\hat{g}_j/\hat{g}_{j-1}$ , and in exactly  $j+1$  firing moves otherwise. When  $\gamma_2$  is fired first, similar analysis shows that all games require  $j$  or  $j+1$  firing moves, with some games of each length.

Therefore,  $\mathcal{G}$  can only be strongly convergent if  $pq \in \{r_k\}_{k \geq 2} \cup [B^{\alpha, \beta}, \infty)$ . When  $pq \in [B^{\alpha, \beta}, \infty)$ , then all games diverge so  $\mathcal{G}$  is, by definition, strongly convergent. Now suppose  $pq = r_j$  for some  $j \geq 2$ . Then  $\hat{g}_l > 0$  for  $l \in \{0, 1, \dots, j-1\}$ ,  $\hat{g}_j = 0$ , and  $\hat{g}_{j+1} < 0$ . Notice that  $\hat{g}_{j+1} = (pq)^{j \bmod 2} \hat{g}_j - \hat{g}_{j-1} = -\hat{g}_{j-1}$ . Suppose for the moment that  $j$  is even. Assuming  $a$  is positive, then in Figure 4.1, we can take  $k = j$ . If  $b = 0$ , this game terminates in  $j$  firing moves with terminal numbers  $(\hat{g}_j a + q\hat{g}_{j-1} b, -p\hat{g}_{j-1} a - \hat{g}_{j-2} b) = (-q\hat{g}_{j-1} b, p\hat{g}_{j+1} a) = (q\hat{g}_{j+1} b, -p\hat{g}_{j-1} a) = (-\hat{g}_j a - q\hat{g}_{j-1} b, p\hat{g}_{j+1} a + \hat{g}_j b)$ . Now suppose  $b$  is positive. Then our game terminates in  $j+1$  firing moves with terminal numbers  $(-\hat{g}_j a - q\hat{g}_{j-1} b, p\hat{g}_{j+1} a + \hat{g}_j b) = (-q\hat{g}_{j-1} b, p\hat{g}_{j+1} a) = (q\hat{g}_{j+1} b, -p\hat{g}_{j-1} a)$ . With  $a$  and  $b$  both positive, we can also consider Figure 4.2 with  $k = j$ . This  $\gamma_2$ -first game will terminate in  $j+1$  firing moves with terminal numbers  $(\hat{g}_j a + q\hat{g}_{j+1} b, -p\hat{g}_{j-1} a - \hat{g}_j b) = (q\hat{g}_{j+1} b, -p\hat{g}_{j-1} a) = (-q\hat{g}_{j-1} b, p\hat{g}_{j+1} a)$ . These pairs agree with the terminal numbers of the  $\gamma_1$ -first game. In the case that  $b$  is positive and  $a = 0$ , then from Figure 4.2 we see that the game terminates in  $j$  moves with terminal numbers  $(-\hat{g}_{j-2} a - q\hat{g}_{j-1} b, p\hat{g}_{j-1} a + \hat{g}_j b) = (-q\hat{g}_{j-1} b, p\hat{g}_{j+1} a) = (q\hat{g}_{j+1} b, -p\hat{g}_{j-1} a) = (\hat{g}_j a + q\hat{g}_{j+1} b, -p\hat{g}_{j-1} a - \hat{g}_j b)$ .

The preceding paragraph confirms that  $\mathcal{G}$  is strongly convergent when  $pq \in \{r_k\}_{k \geq 2} \cup [B^{\alpha, \beta}, \infty)$ , that all games terminate when  $pq \in \{r_k\}_{k \geq 2}$ , and that the terminal numbers are as claimed in the theorem statement when  $pq \in \{r_k\}_{k \geq 2}$ .  $\square$

The next result specializes the preceding theorem to the Fibonacci ( $\alpha = 1, \beta = 1$ ) and Lucas ( $\alpha = 2, \beta = 1$ ) cases, with the aid of Corollary 3.2. Set  $S^{1,1} := \left\{4 \cos^2 \left(\frac{\pi}{k+1}\right)\right\}_{k \geq 2}$  and  $S^{2,1} := \left\{4 \cos^2 \left(\frac{\pi}{2k}\right)\right\}_{k \geq 2}$ .

**Corollary 4.1.** *We take as given some Gibonacci game graph  $\mathcal{G} = \mathcal{G}(\alpha, \beta, p, q)$ . For the Fibonacci (respectively, Lucas) case, we take  $\alpha = 1, \beta = 1$  (resp.  $\alpha = 2, \beta = 1$ ). Then no games terminate if  $pq \geq 4$ . If  $pq \in (0, 4)$ , then all games terminate. Moreover, the game graph  $\mathcal{G}$  is strongly convergent if and only if  $pq \in S^{\alpha, \beta} \cup [4, \infty)$ .*



Suppose, for some  $k \geq 2$ , we have  $pq = 4 \cos^2\left(\frac{\pi}{k+1}\right)$  (resp.  $4 \cos^2\left(\frac{\pi}{2k}\right)$ ). Then every game played from a nonzero dominant pair  $(a, b)$  terminates at  $\left(q\overline{G}_{k+1}^{\alpha, \beta}(pq) b, -p\overline{G}_{k-1}^{\alpha, \beta}(pq) a\right) = \left(-q\overline{G}_{k-1}^{\alpha, \beta}(pq) b, p\overline{G}_{k+1}^{\alpha, \beta}(pq) a\right)$  when  $k$  is even and at  $\left(-\overline{G}_{k-1}^{\alpha, \beta}(pq) a, \overline{G}_{k+1}^{\alpha, \beta}(pq) b\right) = \left(\overline{G}_{k+1}^{\alpha, \beta}(pq) a, -\overline{G}_{k-1}^{\alpha, \beta}(pq) b\right)$  when  $k$  is odd. Moreover, game play requires exactly  $k + 1$  node-firings if  $(a, b)$  is strongly dominant and exactly  $k$  node-firings otherwise.

## 5. Symmetric Gibonacci ranked posets

We now produce some finite ranked posets that generalize the ‘symmetric Fibonacci lattices’ of [5]. The symmetric Fibonacci lattices have the following salutary properties: (1) They are enumerated by a particular specialization of the sign-alternating Fibonacci polynomials; (2) They have rank generating functions whose coefficients are nicely described by some (mostly) new recursively defined symmetric triangular integer arrays; and (3) They are naturally related to certain representations of the special linear Lie algebras. Here, we demonstrate that properties (1) and (2) generalize to the symmetric Gibonacci ranked posets introduced below.

We begin by fixing positive integers  $\alpha, n$ , and  $k$ . For reasons that will be explained shortly, we require that  $\beta = 1$ . Declare that

$$R^{\alpha\text{-Gib}}(n, k) := \left\{ T = (T_1, \dots, T_k) \left| \begin{array}{l} \textcircled{1} T_j \in \{(j-1)n+1, (j-1)n+2, \dots, jn\} \text{ for all } j \in \{1, \dots, k\}, \\ \textcircled{2} T_{j+1} \neq T_j + 1 \text{ for all } j \in \{1, \dots, k-1\}, \\ \text{and } \textcircled{3} (T_1, T_k) \notin \{(1, nk), (2, nk-1), \dots, (\alpha-1, nk-(\alpha-2))\} \end{array} \right. \right\},$$

a set of positive integer  $k$ -tuples satisfying certain conditions. We refer to the objects of this collection as  $\alpha$ -Gibonacci strings. The conditions (1) from the above definition are to be called the *coordinate requirements*, the conditions (2) are the *Fibonacci requirements*, and the conditions (3) are the  $\alpha$ -requirements. We are most interested in a certain partial ordering of  $\alpha$ -Gibonacci strings. But first, we consider their enumeration as an unordered collection via inclusion-exclusion, as the latter method makes a direct connection with the sign-alternating Fibonacci polynomials. We state this result here as a challenge for the reader and obtain the result later by different means.

**Exercise 5.1.** Use the enumerative method of inclusion-exclusion to demonstrate the following equality:

$$\left| R^{\alpha\text{-Gib}}(n, k) \right| = n^{k \bmod 2} \overline{G}_k^{\alpha, 1}(n^2).$$

Now order the  $\alpha$ -Gibonacci strings of  $R^{\alpha\text{-Gib}}(n, k)$  by *reverse component-wise comparison*, i.e. we have  $S \leq T$  in  $R^{\alpha\text{-Gib}}(n, k)$  for  $S = (S_1, \dots, S_k)$  and  $T = (T_1, \dots, T_k)$  if and only if  $S_j \geq T_j$  for any  $j \in \{1, \dots, k\}$ . Observe that  $T$  covers  $S$  in the resulting order diagram if and only if there exists some  $l \in \{1, \dots, k\}$  such that  $S_l = T_l + 1$  while  $S_j = T_j$  for all  $j \neq l$ . One can see that  $R^{\alpha\text{-Gib}}(n, k)$  is a connected and self-dual ranked poset. We call  $R^{\alpha\text{-Gib}}(n, k)$  a *symmetric  $\alpha$ -Gibonacci (ranked) poset* (or *SGP* for short). Of course,  $R^{\alpha\text{-Gib}}(n, 1)$  is an  $n$ -element chain. For convenience later on, we regard  $R^{\alpha\text{-Gib}}(n, 0)$  to be an  $\alpha$ -element anti-chain. In Figure 5.1, we depict  $R^{3\text{-Gib}}(4, 3)$ .

The next result says that for fixed  $\alpha$ , SGPs are distributive lattices for all  $k$  only when  $\alpha$  is 1 or 2, which we refer to respectively as the *symmetric Fibonacci lattices* ( $\alpha = 1$ ) and *symmetric Lucasian lattices* ( $\alpha = 2$ ).

**Proposition 5.1.** Assume  $n > \alpha$ . Then the connected and self-dual ranked poset  $R^{\alpha\text{-Gib}}(n, k)$  is a distributive lattice for some  $k > 1$  if and only if  $\alpha \in \{1, 2\}$  if and only if  $R^{\alpha\text{-Gib}}(n, k)$  has a unique maximal element for some  $k > 1$  if and only if  $R^{\alpha\text{-Gib}}(n, k)$  is a distributive lattice for all  $k > 1$ .

*Proof.* Throughout, we assume  $k \geq 2$ . When  $\alpha > 2$ , the string  $(2, n+1, 2n+1, \dots, n(k-1)+1, nk)$  is in  $R^{\alpha\text{-Gib}}(n, k)$  but neither  $(1, n+1, 2n+1, \dots, n(k-1)+1, nk)$  nor  $(2, n+1, 2n+1, \dots, n(k-1)+1, nk-1)$  is. So,  $R^{\alpha\text{-Gib}}(n, k)$  has at least two maximal elements, namely  $(1, n+1, \dots, n(k-1)+1)$  and  $(2, n+1, 2n+1, \dots, n(k-1)+1, nk)$ , and cannot be a distributive lattice.

It remains to argue that for any  $\alpha \in \{1, 2\}$  and any  $k \geq 2$ , the poset  $R^{\alpha\text{-Gib}}(n, k)$  is a distributive lattice (in which case  $R^{\alpha\text{-Gib}}(n, k)$  will have a unique maximal element). By Proposition 10.2 of [4], it suffices to show that  $R^{\alpha\text{-Gib}}(n, k)$  is closed under reverse-componentwise joins and meets. Say  $S = (S_1, \dots, S_k)$  and  $T = (T_1, \dots, T_k)$  are strings in  $R^{\alpha\text{-Gib}}(n, k)$ . First, we argue that  $\left(\min(S_i, T_i)\right)_{i \in \{1, \dots, k\}}$  is also in  $R^{\alpha\text{-Gib}}(n, k)$ . As each of  $S$  and  $T$  meet all coordinate requirements for membership in  $R^{\alpha\text{-Gib}}(n, k)$ , then so does  $\left(\min(S_i, T_i)\right)_{i \in \{1, \dots, k\}}$ . Now we check the Fibonacci requirements. Well, if  $\min(S_i, T_i) + 1 = \min(S_{i+1}, T_{i+1})$ , then  $\min(S_i, T_i) = ni$

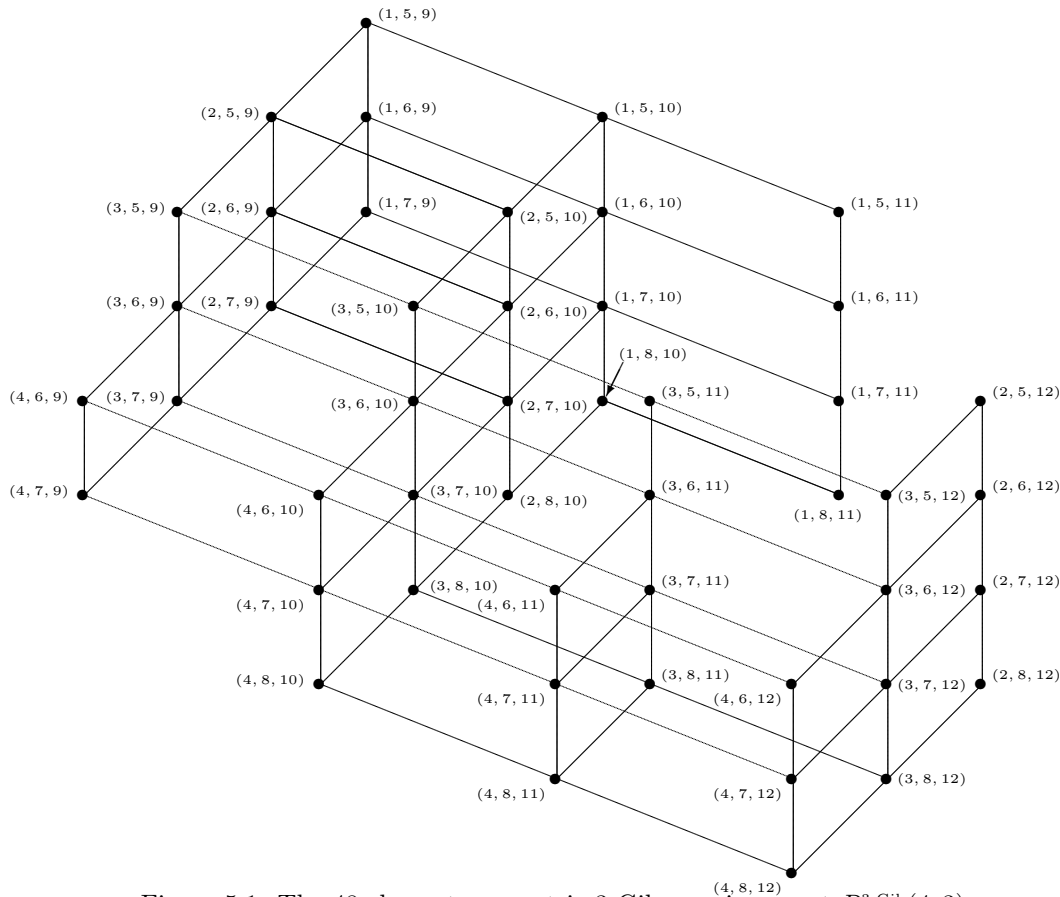


Figure 5.1: The 48-element symmetric 3-Gibonacci poset  $R^{3\text{-Gib}}(4, 3)$ .  
 $\text{RGF}(R^{3\text{-Gib}}(4, 3); q) = 1 + 3q + 6q^2 + 6q^3 + 8q^4 + 8q^5 + 6q^6 + 6q^7 + 3q^8 + q^9$ .

and  $\min(S_{i+1}, T_{i+1}) = ni + 1$ . Since  $ni$  is the largest number allowed in the  $i^{\text{th}}$  coordinate of any element of  $R^{\alpha\text{-Gib}}(n, k)$ , then the only way we get  $\min(S_i, T_i) = ni$  is if  $S_i = ni = T_i$ . Since one of  $S_{i+1}$  or  $T_{i+1}$  must be  $ni + 1$ , then one of  $S$  or  $T$  is not in  $R^{\alpha\text{-Gib}}(n, k)$ , contrary to our hypothesis. That is,  $\left(\min(S_i, T_i)\right)_{i \in \{1, \dots, k\}}$  meets all Fibonacci requirements. Last, we check that  $\left(\min(S_i, T_i)\right)_{i \in \{1, \dots, k\}}$  meets all  $\alpha$ -requirements. When  $\alpha = 1$ , these requirements are empty. So, consider  $\alpha = 2$ . We must show that if  $\min(S_1, T_1) = 1$ , then  $\min(S_k, T_k) < nk$ . Well, if  $S_1 = 1$ , then  $S_k < nk$ , and therefore  $\min(S_k, T_k) < nk$ , and similarly if  $T_1 = 1$ . That is,  $\left(\min(S_i, T_i)\right)_{i \in \{1, \dots, k\}}$  meets all  $\alpha$ -requirements. Second, we must argue that  $\left(\max(S_i, T_i)\right)_{i \in \{1, \dots, k\}}$  meets all coordinate, Fibonacci, and  $\alpha$ -requirements. This follows by reasoning entirely similar to the  $\left(\min(S_i, T_i)\right)_{i \in \{1, \dots, k\}}$  case.  $\square$

We remark that when  $n = 3$  and  $\alpha = 1$ , the sequence of symmetric Fibonacci lattice sizes, starting with  $k = 0$ , is  $1, 3, 8, 21, 55, 144, \dots$ , coinciding with the Fibonacci subsequence  $\{f_{2m+1}\}_{m \geq 0}$  (see OEIS A001906 [14]). We call the numbers of this latter subsequence the *symmetric Fibonacci numbers*. When  $n = 3$  and  $\alpha = 2$ , it follows from Theorems 5.1-5.2 below that the analogous sequence of symmetric Lucasian lattice sizes is  $2, 3, 7, 18, 47, 123, \dots$ , coinciding with the Lucas subsequence  $\{\ell_{2m}\}_{m \geq 0}$  (see OEIS A005248 [14]). We call the numbers of this latter subsequence the *symmetric Lucas numbers*.

Next, we consider a family of triangular arrays indexed by pairs of integers  $(\alpha; n)$ . Our interest was inspired by the “(1; 3)” array presented and investigated in [11]. The  $n^{\text{th}}$  symmetric  $(\alpha; n)$ -Gibonacci triangle  $\mathbf{A}^{(\alpha; n)} = (a_{k,r}^{(\alpha; n)})$  is defined recursively as follows. For each nonnegative integer  $k$ , set  $\mathcal{I}_{n,k} := \{-k(n-1), -k(n-1) + 2, \dots, k(n-1) - 2, k(n-1)\}$ , which is to be thought of as an indexing set for row  $k$ , and for integers  $r \notin \mathcal{I}_{n,k}$ , set  $a_{k,r}^{(\alpha; n)} := 0$ . For initial array values, take  $a_{0,0}^{(\alpha; n)} := \alpha$  with  $a_{1,r}^{(\alpha; n)} := 1$  for each  $r \in \mathcal{I}_{n,1}$ . Then for  $k \geq 2$  and  $r \in \mathbb{Z}$ , let  $a_{k,r}^{(\alpha; n)} := \left( \sum_{s \in \mathcal{I}_{n,1}} a_{k-1,r+s}^{(\alpha; n)} \right) - a_{k-2,r}^{(\alpha; n)}$ . When  $r \in \mathcal{I}_{n,k}$  for a nonnegative integer  $k$ , we say the array



rank function  $\rho : R^{\alpha\text{-Gib}}(n, k) \rightarrow \{0, \dots, k(n-1)\}$  is given by

$$\rho(T) = k(n-1) - \sum_{i=1}^k (T_i - (i-1)n - 1) = \frac{1}{2}k(k+1)n - \sum_{i=1}^k T_i.$$

**Theorem 5.1.** *Let  $n$  and  $k$  be integers, both larger than 1. Let  $H_k^{(\alpha;n)}(q)$  denote the rank generating function  $RGF(R^{\alpha\text{-Gib}}(n, k); q)$ . By convention,  $A_0^{(\alpha;n)}(q) = \alpha = H_0^{(\alpha;n)}(q)$  and  $A_1^{(\alpha;n)}(q) = [n] = H_1^{(\alpha;n)}(q)$ . We have (1)  $A_k^{(\alpha;n)}(q) = [n]A_{k-1}^{(\alpha;n)}(q) - q^{n-1}A_{k-2}^{(\alpha;n)}(q)$ . When  $\alpha = 1$ , we have (2)  $H_k^{(1;n)}(q) = A_k^{(1;n)}(q)$ . For general  $\alpha$ , (3)  $H_k^{(\alpha;n)}(q) = [n]H_{k-1}^{(1;n)}(q) - ([n] - [n - \alpha])H_{k-2}^{(1;n)}(q)$ . Consequently, we obtain (4)  $H_k^{(\alpha;n)}(q) = [n]H_{k-1}^{(\alpha;n)}(q) - q^{n-1}H_{k-2}^{(\alpha;n)}(q)$  and (5)  $H_k^{(\alpha;n)}(q) = A_k^{(\alpha;n)}(q)$ .*

*Proof.* The identity of (1) is routine and follows by applying the defining recurrence for the symmetric Gibonacci triangle  $\mathbf{A}^{(\alpha;n)}$  to the definition of  $A_k^{(\alpha;n)}(q)$ . The identity  $H_k^{(1;n)}(q) = A_k^{(1;n)}(q)$  of (2) follows from Theorem 5.1 of [5]. For (3), consider that an  $\alpha$ -Gibonacci string  $S = (S_1, \dots, S_k)$  in  $R^{\alpha\text{-Gib}}(n, k)$  has  $S_1 \in \{1, 2, \dots, n\}$ . If we fix  $S_1 = 1$  (and assume  $S_k \neq nk$  if  $\alpha > 1$ ), then we can identify  $S$  with a string of the form  $S' = (S_2 - n, S_3 - n, \dots, S_k - n)$  in  $R^{\alpha\text{-Gib}}(n, k-1)$ , and the rank of  $S$  is  $q^{n-1}$  times the rank of  $S'$ . So if  $\alpha = 1$ , then  $\sum_{S \text{ with } S_1=1} q^{\rho(S)} = q^{n-1}H_{k-1}^{(1;n)}(q)$ . But, if  $\alpha > 1$ , then we must throw out of said sum all strings with  $S_k = nk$ , hence  $\sum_{S \text{ with } S_1=1} q^{\rho(S)} = q^{n-1}H_{k-1}^{(1;n)}(q) - q^{n-1}H_{k-2}^{(1;n)}(q)$ . Now fix  $S_1 = 2$  (and assume  $S_k \neq nk - 1$  if  $\alpha > 2$ ), then we can identify  $S$  with a string of the form  $S' = (S_2 - n, S_3 - n, \dots, S_k - n)$  in  $R^{\alpha\text{-Gib}}(n, k-1)$ , and the rank of  $S$  is  $q^{n-2}$  times the rank of  $S'$ . So if  $\alpha \leq 2$ , then  $\sum_{S \text{ with } S_1=2} q^{\rho(S)} = q^{n-2}H_{k-1}^{(1;n)}(q)$ . But, if  $\alpha > 2$ , then we must throw out of said sum all strings with  $S_k = nk - 1$ , hence  $\sum_{S \text{ with } S_1=2} q^{\rho(S)} = q^{n-2}H_{k-1}^{(1;n)}(q) - q^{n-2}H_{k-2}^{(1;n)}(q)$ . Continuing in this way, we see that  $H_k^{(\alpha;n)}(q) = (q^{n-1} + q^{n-2} + \dots + 1)H_{k-1}^{(1;n)}(q) - (q^{n-1} + \dots + q^{n-\alpha})H_{k-2}^{(1;n)}(q) = [n]H_{k-1}^{(1;n)}(q) - ([n] - [n - \alpha])H_{k-2}^{(1;n)}(q)$ . Identity (4) is easily obtained by combining the identities (1), (2), and (3). Since each of  $H_k^{(\alpha;n)}(q)$  and  $A_k^{(\alpha;n)}(q)$  satisfy the same recurrence with the same initial conditions by parts (1) and (4), we get  $H_k^{(\alpha;n)}(q) = A_k^{(\alpha;n)}(q)$ .  $\square$

**Theorem 5.2.** *Continuing, set  $\mathcal{H}_{n,k}^\alpha := |R^{\alpha\text{-Gib}}(n, k)| = H_k^{(\alpha;n)}(1)$ ,  $\mathcal{G}_{n,k}^\alpha := n^{k \bmod 2} \overline{G}_k^{\alpha,1}(n^2)$ , and  $\mathcal{A}_{n,k}^\alpha := A_k^{(\alpha;n)}(1)$ . Then for each  $\mathcal{X} \in \{\mathcal{A}, \mathcal{G}, \mathcal{H}\}$  we have  $\mathcal{X}_{n,k}^\alpha = n\mathcal{X}_{n,k-1}^\alpha - \mathcal{X}_{n,k-2}^\alpha$ , with  $\mathcal{X}_{n,0}^\alpha = \alpha$  and  $\mathcal{X}_{n,1}^\alpha = n$ . When  $n = 2$ , then, under our simplifying hypothesis, necessarily  $\alpha = 1$ , and we have  $\mathcal{X}_{2,k}^1 = k + 1$ ; when  $n > 2$ , we have  $\mathcal{X}_{n,k}^\alpha = \frac{r_2^k(n - \alpha r_1) - r_1^k(n - \alpha r_2)}{r_2 - r_1}$ , where  $r_2$  is the largest and  $r_1$  is the smallest of the two distinct real roots of  $x^2 - nx + 1$ .*

*Proof.* It is routine to verify that the  $\mathcal{G}_{n,k}^\alpha$ 's satisfy the claimed recurrence. That  $\mathcal{A}_{n,k}^\alpha = n\mathcal{A}_{n,k-1}^\alpha - \mathcal{A}_{n,k-2}^\alpha$  follows by taking  $q = 1$  in part (1) of the Theorem 5.1. See that  $\mathcal{H}_{n,k}^\alpha = n\mathcal{H}_{n,k-1}^\alpha - \mathcal{H}_{n,k-2}^\alpha$  by taking  $q = 1$  in part (4) of Theorem 5.1. For  $n > 2$ , the formula expressing each of  $\mathcal{A}_{n,k}^\alpha$ ,  $\mathcal{G}_{n,k}^\alpha$ , and  $\mathcal{H}_{n,k}^\alpha$  in terms of the roots of the polynomial  $x^2 - nx + 1$  can be obtained by solving the recurrence established in this theorem using, say, standard generating function techniques. When  $n = 2$  and  $\alpha = 1$ ,  $g(x) := \sum_{k \geq 0} \mathcal{X}_{n,k}^\alpha x^k = 1/(x-1)^2 = \frac{d}{dx}(1/(1-x))$ , from which the claimed sequence values can be immediately obtained.  $\square$

## 6. Further discussion

The objects and results of this discourse are accessible to undergraduate and beginning graduate students. Questions naturally related to this discourse might be useful for student projects. Here are some possible examples.

- Many interpretations of the Fibonacci and Lucas array numbers can be found in their respective OEIS entries. It could be interesting to see how some of these interpretations might naturally extend to the Gibonacci array numbers and/or interact with the order-theoretic aspects of Section 5 above.
- Outside of the general theory of root geometry as developed in [7], we can demonstrate the following results about the outputs of signed-alternating Gibonacci polynomials at the specific input value  $x = 4$ . To wit, let  $q := \alpha/\beta$ , and let  $m$  be any nonnegative integer. We can show that  $\overline{G}_{2m}^{q,1}(4) = -(2m-1)q + 4m$

and  $\overline{G}_{2m+1}^{q,1}(4) = -(m)q + 2m + 1$ . It might be interesting to see if there are other specific inputs whose outputs can be as explicitly understood.

- One can view the Gibonacci Networked-numbers Game on two nodes as requiring one of two initial steps before proceeding with the usual firing moves of the Networked-numbers Game. Can this idea be extended to a Gibonacci game on more than two nodes?
- All roots of the sign-alternating Fibonacci polynomial  $\overline{G}_{2n-1}^{1,1}(x)$  are expressible as certain combinations of the symbols ‘ $\sqrt{\phantom{x}}$ ’, ‘2’, and ‘ $\pm$ ’. For example, the roots of

$$\overline{G}_{15}^{1,1}(x) = x^7 - 14x^6 + 78x^5 - 220x^4 + 330x^3 - 252x^2 + 84x - 8$$

are, in increasing order,

$$\left\{ 2 - \sqrt{2 + \sqrt{2}}, 2 - \sqrt{2}, 2 - \sqrt{2 - \sqrt{2}}, 2, 2 + \sqrt{2 - \sqrt{2}}, 2 + \sqrt{2}, 2 + \sqrt{2 + \sqrt{2}} \right\}.$$

Are there any other sub-families of sign-alternating Gibonacci polynomials where something similar can be said?

- The reader who is interested in developing some proficiency with the objects of this paper might consider solving the inclusion-exclusion exercise of Section 5. Another potentially helpful exercise might be to re-derive the expressions of Corollary 3.2 for the roots of the sign-alternating Fibonacci and sign-alternating Lucas polynomials from the Binet-type formulas of Theorem 3.1.

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